

DEPARTMENT Y - HORSES

Miles Garwood & Gary Halsey - Superintendents

DIVISION 988 - MODEL HORSE PROJECT

MODEL HORSE AGES:

JUNIOR CLASSES - 8 thru 11 Years of Age as of 1/1/11

SENIOR CLASSES - 12 Years and Older as of 1/1/11

CLASSES

Class 900 (Y 988 900) - Junior Display of Horse or Multiple Horses In Action (Example: Trail Class, Jumping, Roping, Barrel Racing, Trail Riding, Working Cattle, Pulling Carts, Wagons, Etc. or Any Display That Shows horses in Action. Displays should be approximately 2 ft. x 2.5 ft. to be set up on a table. Judging will be based on originality, authenticity, creativity of display. Props, Tack and Equipment can be handmade or manufactured, and may also be judged in Class 902 if handmade. Limited to 2 entries.

Class 901 (Y 988 901) - Senior Display of Horse or Multiple Horses In Action (See examples in Class 900) Props, Tack and Equipment can be handmade or manufactured, and may also be judged in class 903 if handmade. Limited to 2 entries.

Class 902 (Y 988 902) - Junior Handmade Tack, Equipment or Accessories For Model Horses. Items will be judged on Quality of Workmanship, Authenticity, Originality, Creativity; and Proper Fit. Items can be used as part of the model horse display entered by the 4-H'er. Limited to 4 entries.

Class 903 (Y 988 903) - Senior Handmade Tack, Equipment or Accessories For Model Horses. See Class 902 for Judging Criteria.

PREMIUMS:

Purple: \$4.00

Red: \$2.00

Blue: \$3.00

White \$1.00

SHOW TIME: THIS YEAR - TWO DAY SHOW

NEW DRESS CODE RULE - "FAT BABY" OR "FAT BOY" BOOTS OR BOOTS WITH "WAFFLE" TYPE TREAD GREATER THAN OR EQUAL TO 1/8" WILL NOT BE ALLOWED IN ANY RIDING CLASS

Exhibitors wishing to leave horses at fairgrounds Tuesday night may use available rodeo arena pens, set up their own pens northwest of the arena, or make arrangements with the Horse Show Superintendent to use stalls in the Horse Barn in the livestock area, east of the arena. Exhibitors must furnish their own bedding and have stalls cleaned out by 8:00 A.M. Wednesday morning. Premiums will be withheld if stalls not cleaned out. All stalling arrangements need to be approved by Miles Garwood, Horse Show Superintendent, prior to the show. There will be no night watchman Tuesday evening.

Tuesday, August 10- 8:30 A.M. - Rodeo Arena Wednesday, August 11 - 8:30 A.M. - Rodeo Arena

CHECK IN TIMES:

TUESDAY- 7:30 - 8:00 A.M. and 12:30 - 1:00 P.M.

WEDNESDAY - 7:30 - 8:00 A.M. AND 12:30 - 1:00 P.M.

An exhibit in this class must be a bonafide project animal properly identified by June 1. Only 4-H members carrying horse projects may compete.

Junior Division Exhibitors (10 and Under as of January 1) will not be required to pass Skill Level I to compete. All exhibitors 11 and older must have passed Skill Level I to compete. Level II will be required for all exhibits in classes involving live cattle. 2 and 3 year old Snaffle Bit Western Pleasure Class - Only Intermediate and Senior riders are eligible to exhibit in this class. All exhibitors must have passed Level II to enter this class.

General Dress Code - 4-H'ers will wear blue jeans, white shirt, or blouse that is long enough to be tucked in with a 4-H emblem. Hard soled shoes or boots must be worn for all the 4-H livestock shows. **NOTE:** Horse exhibitors cannot wear tee shirts, and need to wear a 4-H armband above the left elbow. No hats or other headgear except for western hats during the horse show. **** HELMETS ARE ALLOWED IN ALL CLASSES.**

This year this attire will be the policy for interview judging, livestock shows, livestock auction, and award ceremonies. Shooting Sports will wear their attire for their events and awards.

Failure to comply with this policy will result in loss of premium money and awards. Superintendents and fairboard members will enforce this policy.

□ Dress Code - Horse - Exhibitors shall be in proper 4-H attire for the horse show while competing, AND when in the arena receiving awards. Horses ridden back into the arena for awards must have acceptable tack and equipment on for the event they showed in. Failure to abide by these rules will result in loss of premium money.

Horses should be unloaded at the rodeo arena. 4-H members must report with their horse to the show superintendent on the west side of the rodeo arena after unloading. Members should have their copies of the horse identification with them when reporting to the superintendent. Once horses are unloaded, they must remain in the pasture area west of the rodeo arena. Horses are not allowed east of the rodeo arena. This rule is absolutely necessary for the safety of fair visitors.

All classes will be run according to regulations set in 4H373 "4-H Horse Show & Judging Guide." A copy may be obtained from the County Extension Office. Regulations include dress as outlined in 4H373.

ALL CLASSES WILL BE RUN IN ORDER AS LISTED IN THE FAIRBOOK!

Classes will be divided based on age as of January 1: Juniors 10 and under.

Intermediates 11, 12 and 13.

Seniors are 14 and older. Divisions can be combined when there are less than 5 entries in a class. All entries should be sent to the Extension Office by **July 21, 2011.**

If entered horse is injured, exhibitor may use another horse that has been properly identified in that exhibitor's name. Contact Horse Committee for approval of change of horse.

Except for roping classes, a horse may be shown only once in an event (such as pleasure, reining, barrel racing, etc.) even though the horse is jointly owned.

HORSES

DIVISION 975 - ALL AROUND AWARD

CLASSES

Class 900 (Y 975 900) - All Around Award

(no premium - award only)

MUST DESIGNATE CLASSES – UP TO SIX CLASSES BUT NO MORE THAN 6 CLASSES

An All Around Award will be presented to the exhibitor and horse accumulating the most points over the two-day period. →→ **NOTE: - 4-H'ers MAY DESIGNATE UP TO 6 CLASSES – BUT NO MORE THAN 6 IN WHICH POINTS WILL BE EARNED FOR THE ALL AROUND AWARD. □□ Can only enter ONE horse/rider combination.** The exhibitor must sign up when entering the fair classes by July 21 to be eligible. Points accumulated in the Working Ranch Horse classes will count toward the All Around Award. Conformation Halter Classes and 2 & 3 Year Old Snaffle Bit Pleasure Class will not count for points. Points are kept on one horse, one rider combination. Purples will be 4 points; blues 3 points; reds 2 points, and whites 1 point. Champions will be worth an additional 2 points, Reserves 1 extra point.

TUESDAY - AUGUST 9

HORSES - DIVISION 977 -

HORSE SHOWMANSHIP

CLASSES

Class 900 (Y 977 900) - Senior Division

Showmanship

Class 901 (Y 977 901) - Intermediate Division Showmanship

Class 902 (Y 977 902) -Junior Division Showmanship

HORSES - DIVISION 976 -

HALTER CLASSES

****NEW - Exhibitors are allowed two entries per class in Division 976 - Halter**

CLASSES

Class 900 (Y 976 900) - Weanling - born during current year. 4-H members must be 12 years of age as of January 1 to show in this class. The superintendent has the right to dismiss any entry that is unruly and can not be handled by the exhibitor.

Class 901 (Y 976 901) - Halter Class - Yearling
Class 902 (Y 976 902) - Halter Class - Two Year Old

**HORSES - DIVISION 978 -
WESTERN PLEASURE
CLASSES**

Class 900 (Y 978 900) - Senior Division Western Pleasure
Class 901 (Y 978 901) - Intermediate Division Western Pleasure
Class 902 (Y 978 902) - Junior Division Western Pleasure

**HORSES - DIVISION 979 –
WESTERN HORSEMANSHIP
CLASSES**

Class 900 (Y 979 900) - Senior Division Western Horsemanship
Class 901 (Y 979 901) - Intermediate Division Western Horsemanship
Class 902 (Y 979 902) - Junior Division Western Horsemanship

**HORSES – DIVISION 980 –
WESTERN PLEASURE
CLASSES**

Class 900 (Y 980 900) - 2 Year & 3 Year Old Snaffle Bit Pleasure

**HORSES - DIVISION 981 -
REINING**

CLASSES

Class 900 (Y 981 900) - Senior Reining
Class 901 (Y 981 901) - Intermediate Reining
Class 902 (Y 981 902) - Junior Reining

**HORSES - DIVISION 986 - TRAIL
CLASSES**

Class 900 (Y 986 900) - Senior Trail
Class 901 (Y 986 9091) - Intermediate Trail
Class 902 (Y 986 902) - Junior Trail

**WEDNESDAY - AUGUST 10
HORSES**

FOR ROPING: Level II must have been passed by fair time for **ALL** ropers using live cattle.

1. Juniors (10 and under) may participate in Dummy Roping OR Break-Away Roping, but **NOT** both.
2. Intermediates (11-13) may only participate in Break Away Calf Roping.
3. (14 and over) whether boys or girls may enter both Break Away Roping and Tie Down Calf Roping.
4. Members of the same immediate family will be allowed to use the same horse in all roping events in different age divisions. At no time can the same horse be shown twice in the same class in the same age division, or compete against itself in the same class. All other classes will run according to the Nebraska 4-H Horse Show and Judging Guide, 4H373.
5. A stock charge not to exceed \$10/ event if necessary is to be paid at time of entry (July 21, 2011). Make checks payable to Holt County 4-H Council.
6. The contest will be scored according to Nebraska 4-H Horse Show Rules, taking both the roper's time and horse's score into account for final placing.
7. Top score automatically wins the top awards provided for the event.
8. In order to discourage mishandling of calves, contestants can be disqualified if calves are unduly dragged by horses, etc.

9. If the barrier is at fault and causes a foul at the gate, the roper gets a retry. If the rider or horse is judged at fault, a retry will not be granted. Senior Division Breakaway, Calf Roping and Heading will use a barrier.

10. In team roping (heeling), if the header puts the head loop on in the chute, and then accidentally loses his dally before the heeler gets to throw his loop, the heeler will be given a rerun.

WORKING RANCH HORSE

PURPOSE OF CLASS

1. Develop Life Skills, such as leadership, initiative, self-reliance, sportsmanship, respect, responsibility, appreciation, patience, understanding, safety, a love for animals, a humane attitude toward them, and other desirable character traits.
2. Provide opportunities for youth to learn and receive recognition for horsemanship skills developed through ranch work.
3. Challenge youth to do additional activities with their horse.
4. Allow youth to exhibit those horses whose strengths are more suited for ranch work and other activities that involve cattle handling.
5. Teach youth the proper ways to handle cattle with minimal stress and to eliminate injuries, bruising, etc. of cattle. This will promote Quality Assurance of the final product that goes to the consumer.
6. Enhance the career possibilities for youth, wishing to work in a cattle handling position.
7. Challenge the participants to learn new life skills. These might include quick thinking, decision making, patience, understanding cattle and horse behavior, reaction times, proper attitude, anger management, sportsmanship, etc.
8. Teach participants to develop an attitude of teamwork between horse and rider.
9. Provide an avenue for participants to have fun, while training, preparing and exhibiting their horses.

WORKING RANCH HORSE CLASS

Each show committee can determine

the minimum Horsemanship Level of the exhibitor, number of pattern obstacles, and type of cattle used.

The exhibitor must be Level III to participate at the State 4-H Horse Exposition.

Tack and Attire: Any tack or attire allowed in a Western performance or timed event is allowed in this class except the following:

- A. Unorthodox or severe mouthpiece.
- B. Martingales, draw reins, cavesson nosebands.
- C. Crops, whips, bats or over and under ropes on the saddle horn.
- D. No ropes can be carried or used during the class. Either split reins or closed roping reins are allowed. Two hands can be used on the reins, no matter what type of bit or reins are used. At the judge's discretion, more credit may be given for the use of split reins and no tie-down.

Class Procedure

Exhibitors will work individually. A course involving 4-7 obstacles will be designed and a diagram of the course will be posted well in advance of the class. The exhibitor must move an animal through the obstacles as directed in the course pattern. If the exhibitor cannot complete an obstacle, they must move to the next obstacle in the pattern, and may not return to the previously attempted obstacle. Exhibitors will be scored a maximum of 30 points for each obstacle completed. Animals will be drawn for the exhibitor. Animal will be sorted into the arena, and time will start when the animal enters the arena, or when the horse begins sorting the designated animal out of a group. Time will stop when the final obstacle has been completed. Scoring is based on the rider's skill, the horse's ability, and degree of difficulty of the animal drawn for the contestant. Although there is a maximum time limit imposed, these classes are NOT timed events! Scoring will not be based on time used to complete the pattern.

Obstacles may include:

- A. Sorting a designated animal out of a group
- B. Driving the animal through an alleyway
- C. Penning the animal
- D. Circling the animal around a marker or panel
- E. Holding the animal at a designated location in the arena.
- F. Circling the animal in the middle of the arena
- G. Turning the animal back along a fence
- H. Weaving the animal through markers or barrels

I. Putting the animal back into the catch pen

Suggested time limit of 3-5 minutes, depending on pattern course obstacles of seven or less. An announcement can be made to alert the exhibitor when time is nearing completion. Participants can accumulate points until the time limit runs out. The time limit is critical for the well-being of the cattle. This is NOT to be judged as a timed event. The judge has the discretion of blowing the whistle at any time if he believes the horse or the cattle are being mis-treated.

Scoring System

The entry will be judged on:

1. The horsemanship ability of the rider (how they sit the saddle, how they handle the reins, the horse, and the animal, their ability to out-think the animal, their position in relation to the animal they are working, and their decision-making ability at each obstacle).
2. The horse's athletic ability, cow sense, responsiveness to the rider's commands, and overall temperament, behavior and performance.
3. The degree of difficulty (disposition) of the animal to be handled through the course.

Scoring emphasis should be based on the horse maintaining control of the animal at all times, responsiveness to the rider's commands, exhibiting superior cow sense and natural cow-working ability without excessive yelling, reining, or spurring.

Scoring Point System

The judge will assign a score of 1-10 points in each of the 3 categories for each obstacle or maneuver. (Rider, Horse, Animal).

The exhibitor with the highest total score will be determined the winner. In the event of a tie, the entry with the highest animal degree of difficulty score will be declared the winner.

The characteristics of a good working ranch horse are:

- A. Good manners and temperament
- B. Agile, athletic, smooth, having its feet under it at all times
- C. A soft mouth, responding to a light rein, especially when turning
- D. Head should be maintained in its natural position
- E. Horse should show expression (appear to be interested and enjoying what he's doing)
- F. Horse showing willingness to work
- G. Ability to move cow in a precise pattern with little wasted motion.
- H. Work at a reasonable speed and be under control of the rider.

Ten Point Penalties

The exhibitor shall be penalized for: Horse turning away from the cow (turning horse's tail to cow)

Horse biting or striking animal in a severe manner

Deliberate spurring or slapping with the reins in front of the cinch.

Other Faults

Hanging up or refusing to turn on the fence

Exhausting or overworking the animal

Running past the animal excessively, when trying to get the animal to turn

Horse out of position

Exaggerated opening of horse's mouth

Hard or heavy mouth

Lugging on the bridle

Horse failing to watch the animal

Nervous throwing of the head

Halting, hesitating, setting up (scotching) in anticipation of stops or turns when being asked to move forward freely

Dropping a rein

Disqualification (no score)

Running over or knocking the animal down

Excessive roughness

Pushing the animal over or through the fence

Fall of the exhibitor

Fall of the horse

Any horse that is out of control while working the animal, thus endangering the rider or the animal being worked

At the judge's discretion, a new animal may be awarded, based on the following criteria:

1. The animal won't leave the end of the arena.
2. The animal is blind, lame or sick.
3. The animal won't yield to the horse.
4. The animal is unmanageable.
5. The animal leaves the arena of its own free will (wild, fence-jumper, without being worked by the horse and rider).
6. 2 animals or the wrong animal in the arena is cause for disqualification.

Working Ranch Horse Score Announcement

An "unofficial" score may be announced. The announcer must use the term "unofficial" when announcing the score. Announcement is at the discretion of the announcer. Timer should give a one minute time warning to participant.

DIVISION 985 - WORKING RANCH HORSE - SENIOR

(INSERT SENIOR DIAGRAM)

CLASSES

Class 900 (Y 985 900) - Senior Working Ranch Horse

Senior Age Division - 14 and over as of January 1.

PATTERN - SENIOR

Time Limit: 3 ½ Minutes

1. Senior rider starts in the arena.
2. Judging and time start when the animal enters the arena.
3. Exhibitor is to drive calf into L-shaped pen and hold for 5 seconds.
4. Exhibitor then takes calf around barrel in a clockwise (to the right) direction.
5. Exhibitor then takes calf through alleyway in front of grandstand from north to south.
6. Exhibitor then takes calf back to other end of arena, and puts it through out gate.
7. Time is completed when tail of calf crosses gateway.

HORSES

DIVISION 985 - WORKING RANCH HORSE - INTERMEDIATE

(INSERT INTERMEDIATE DIAGRAM)

CLASSES

Class 901 - (Y 985 901) - Intermediate Working Ranch Horse

Intermediate Age Division - 11 - 13 Years Old as of January 1.

PATTERN - INTERMEDIATE

Time Limit: 3 1/2 Minutes

1. Intermediate rider starts in the arena.
2. Judging and time start when the animal enters the arena.
3. Exhibitor is to drive calf into L-shaped pen, and hold for 5 seconds.
4. Exhibitor then takes calf around barrel in a counter-clockwise (to the left) direction.
5. Exhibitor then takes calf through alleyway in front of the grandstand, from north to south.
6. Exhibitor then takes calf back to other end of arena, and puts it through out gate.
7. Time is completed when tail of calf crosses gateway.

HORSES

DIVISION 985 - WORKING RANCH HORSE - JUNIOR

(INSERT JUNIOR DIAGRAM)

Class 902 (Y 985 902) - Junior Working Ranch Horse.

Junior Age Division - 10 and Under as of January 1

PATTERN - JUNIOR

Time Limit: 3 Minutes

1. Junior rider starts in the arena.
2. Judging and time start when the animal enters the arena.
3. Exhibitor is to drive calf into L-shaped pen, and hold for 5 seconds.
4. Exhibitor then takes calf around barrel in a counter-clockwise (to the left) direction.
5. Exhibitor then takes calf back to northeast corner of arena, and puts it through the gate.
6. Time is completed when tail of calf crosses gateway.

HORSES

DIVISION 985 - DUMMY ROPING

CLASSES

Class 903(Y 985 903) - Dummy Roping

- Junior Age Division - 10 and under as of January 1

Dummy Roping. DUMMY ROPING RULES

Rules

1. Participants will rope the stationary dummy steer from horseback. Each participant will be allowed 5 throws at the head.

NEW - There will be a 3 minute time limit on Dummy Roping.

1. Participants roping the head must dally after each catch. This demonstrates the ability of the participant to dally correctly.
2. Participants will be judged on the way they use their reins and legs, the handling of their horse, and proper position of their horse for the throw (up to 5 points possible).
3. Participants will also be judged on the way they handle the rope - coiling, building the loop, swing, dally, etc. (up to 5 points possible).
4. Participants will receive points for the catches made on the dummy head according to the following system:

POINTS:

Miss - 0

Half-head - 1

Neck Catch - 2

Clean Horns - 3

There would be a total of 25 points possible - 10 from the judging and 15 from the catch values.

HORSES

DIVISION 984 - ROPING

Class 904 (Y 984 904) - Senior Breakaway Calf Roping

Class 905 (Y 984 905) - Intermediate Breakaway Calf Roping

Class 906 (Y 984 906) - Junior Breakaway Calf Roping

Class 907 (Y 984 907) - Senior Tie Down Calf Roping

Class 908 (Y 984 908) - Senior Team Roping - Heading

Class 909 (Y 984 909) - Intermediate Team Roping Heading

Class 910 (Y 984 910) - Senior Team Roping - Heeling

Class 911 - (Y 984 911) - Intermediate Team Roping - Heeling

HORSES - DIVISION 982 –

POLE BENDING

CLASSES

Class 900 (Y 982 900) - Senior Pole Bending

Class 901 (Y 982 901) - Intermediate Pole Bending

Class 902 (Y 982 902) - Junior Pole Bending

HORSES - DIVISION 983 –

BARREL RACING

CLASSES

Class 900 (Y 983 900) - Senior Barrel Racing

Class 901 (Y 983 901) - Intermediate Barrel Racing

Class 902 (Y 983 902) - Junior Barrel Racing

Premiums:
Purple: \$5.00
Red: \$3.00

Blue: \$4.00
White: \$2.00